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# **DRIBL GUIDE FOR GAME DAY (WEB VERSION)**

**FOR MANAGERS AND COACHES**

# Do you have access to Dribl and have used Dribl before?

If yes:

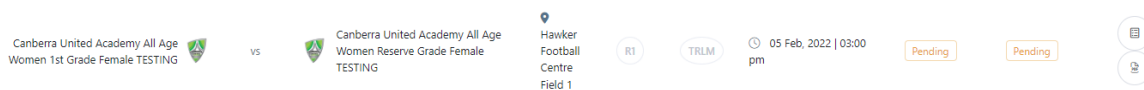
- You should be able to see your team when you login.
- If you can't see your team, email us at competitions@kangacup.com

If you have a Dribl account but used a different email to register your team, please contact us at competitions@kangacup.com

## Pre Game

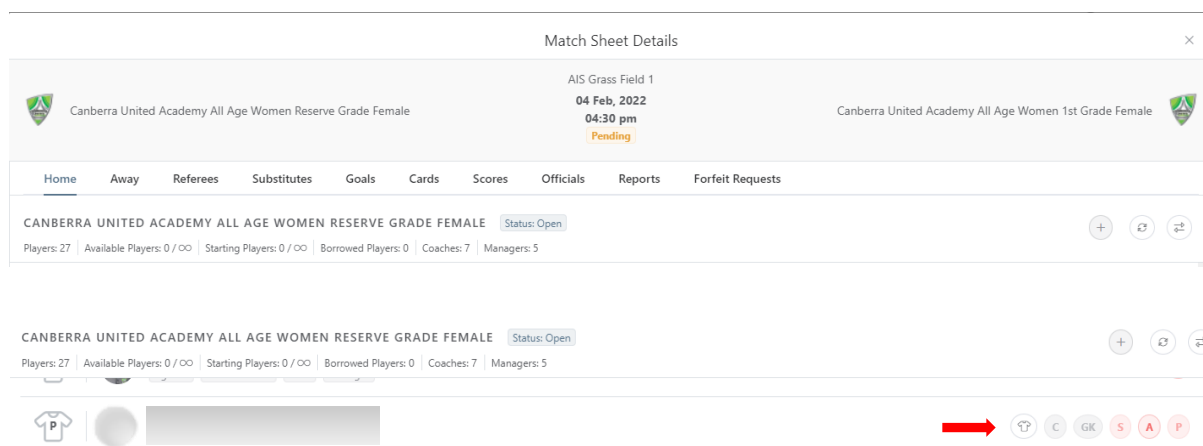
### SUBMIT AND CONFIRM YOUR TEAM (TO BE COMPLETED BY THE HOME AND AWAY TEAM REPORTER)

1. Log in to Dribl as a coach, manager or team official (NOTE: you MUST be allocated as a team reporter to complete pre-game responsibilities)
2. Select match you would like to edit and select 'Match Sheet'



3. Submit your team. This means you need to allocate:

- Players, coaches and officials for that game
- Who the captain is
- You can also View, modify or define Jersey numbers



**Note: This must be done no later than 30 MINUTES BEFORE KICKOFF**

4. Once all steps have been completed you then click "Submit Team"

**NOTE: This must be done no later than 10 MINUTES BEFORE KICK OFF.**

Both the Home and Away team must confirm the opposition team prior to the commencement of the game. This is done by going into the opposition tab and pressing the 'Confirm Team' button at the bottom of the app.

If you wish to make any changes to your submission, this can be done by clicking 'Un-submit Team', making the necessary changes and clicking 'Submit Team'.

**NOTE:** if both teams have been confirmed, both the Home and Away teams will need to unconfirm their teams to make any changes. Both teams will need to re-confirm their teams after changes have been made.